Location	Course	Recommendatio n	Course Notes/ Prerequisites	Add \$\$	Capacity	8	9	10	11	1 2	2 3	4
Activity Yard	Camping	2nd Year	1,2,3,4a,5a-d, 6, 7a, 8a-c		20		-x-		-x-	-)	xx-	
Activity Yard	Emergency Preparedness	2nd Year	2, 3, 4, 5, 6, 7a, 8a, 9		20			-xx	_		-xx-	
Activity Yard	First Aid	1st Year	bring requirement 5 to complete at camp		20		-x-		-X-		-x-	
Activity Yard	Fishing	1st Year	Must catch and cook fish to complete		10		-x-	-x-	-x-			
Activity Yard	Game Design	1st Year	complete at camp		20		,	,		->	xx-	
Activity Yard	Geocaching	1st Year	complete at camp		12	_		-x-		-)	x-	
Activity Yard	Personal Fitness	14 and older	1, 2, 3, 4, 5, 6, 7, 9		20			-x-			x-	
Activity Yard	Pioneering and Orienteeering	14 and older	complete at camp		15	_		-xx	<u>-</u>		-xx-	
Activity Yard	Wilderness Survival	3rd Year	bring requirement 5 to complete at camp		20	_					-xx-	
Aquatic -Pool	Stroke Development	all	Must have passed BSA Swimmer Test. This class will help improve Strokes to complete the Swimming Merit Badge		10							-x
Aquatic -Pool	SCUBA BSA Experience	all	Thursday Only, lunch is provided at the pool.	\$40.00	8	_			-xx-			
Aquatic -Pool	Snorkeling BSA	all	Tuesday or Thursday not both days. We encourage Scouts to bring their own gear to ensure fit. Full Face Snorkeling masks and Intergrated snorkels are no allowed.		10						-x	x-
Aquatic -Pool	Swimming	2nd Year	Complete (weather permitting). Must be a swimmer Scouts must be able to swim the following strokes properly: Front Crawl/Trudgen, Back Crawl, Breaststroke, Side Stroke, and Elementary Backstroke." [Scouts would be tested during first session and if unable to do the basic stroke, would be asked to find another session		12		-X-	-x-		->	XX-	
Aquatic -Waterfront	BSA Lifeguard	15 and older	Show evidence of current training in American Red Cross First Aid and American Red Cross CPR/AED for the Professional Rescuer or equivalent.		5		1		-xx	xxxx-		
Aquatic -Waterfront	Canoeing	3rd Year	complete (weather permitting). Must be a swimmer		24		-XX	(-			-xx-	
Aquatic -Waterfront	Kayaking	2nd Year	complete (weather permitting). Must be a swimmer		10			-xx	-		-xx-	
Aquatic -Waterfront	Lifesaving	3rd Year	complete (weather permitting). Must be a swimmer. Scout must be to swim continuously for 400 yards using each of the following strokes in a strong manner, in good form with rhythmic breathing, for at least 50 continuous yards: front crawl, sidestroke, breaststroke, and elementary backstroke.		16		-xx	(-			-xx-	
Aquatic -Waterfront	Mile Swim	2nd year			15				-x-			
Aquatic -Waterfront	Rowing	14 and older	complete (weather permitting)		8		-XX	(-				
Aquatic -Waterfront	Instructional Swim	all	· · · · · · · · · · · · · · · · · · ·		12				-x-		-x-	
Beany Elam	ATV Rider Safety Course (Stahlman 8 am or 1 pm) (Craig 10 am or 3 pm)	15 and older	not a merit badge.Must take e-online course. MUST TURN IN WAVIER. Bring appreicate clothing	\$40.00	6	-x-		-x-	-	-X-	-)	(-
Boat Harbor	Advanced Sailing Experience	15 and older	not a merit badge- small boating sailing mb required	\$7.00	6						-XX-	
Boat Harbor	Jet Ski/TWRA Boat License	14 and older	not a merit badge	\$45.00	7		-XX	(-			-XX-	
Boat Harbor	Motorboating 8-10 S, 9-11 both, 10-12 C, 2-4 C, 3-5 S	14 and older	complete (weather permitting).	\$30.00	8/16	-xx-	·xx-	-xx-		-x	xxx-	
Boat Harbor	Small Boat Sailing	14 and older			6		-XX	(-			-XX-	
Boat Harbor	TWRA Boat License	14 and older	not a merit badge	\$18.00	7				-x-			
Boat Harbor	Water Sports	14 and older		\$40.00	6		-XX	(-			-XX-	
Con Yard	Astronomy	1st Year	complete at camp		15				-x-			
Con Yard	Environmental Science	completed 7th grade	complete at camp		20		-XX	(-			-xx-	
Con Yard	Fish and Wildlife Management	3rd year	complete at camp		15				-x-			
Con Yard	Forestry	2nd Year	complete at camp		20		-XX					
Con Yard	Nature	2nd Year	complete at camp		20						-XX-	
Con Yard	Insect Study	1st year	complete 1, 2, 3, 4, 5a		25		-x-					

Location	Course	Recommendatio n	Course Notes/ Prerequisites	Add \$\$	Capacity	8 9	10	11	1	2 3	4
Con Yard	Mammal Study	2nd Year	complete at camp		25		-x-				
Con Yard	Reptile and Amphibian Study	2nd Year	1, 2, 3, 4, 5, 7 (6 if a snake is found)		25			-x-			
Con Yard	Soil and Water Conservation	2nd Year	complete at camp		15					-X-	
Con Yard	Weather	1st Year	complete at camp		20			-X-		-x-	-
COPE & Climbing Area	Advanced COPE	BASIC COPE	not a merit badge	\$40.00	5	-XX	(X-		->	XXX-	
COPE & Climbing Area	Basic COPE	13 and older	not a merit badge	\$35.00	16	-x>	(X-		->	XXX-	
COPE & Climbing Area	Climbing	3rd Year	complete (weather permitting)		11		-xx-			-XX-	
Green Bar Area	American Heritage and American Culture	1st year	complete at camp		20			-X-			4
Green Bar Area	Green Bar First Class	1st Year	choose morning or afternoon		24		-XX-	_		-XX-	
Green Bar Area	Green Bar Second Class	1st Year	choose morning or afternoon		24	_	-XX-		_	-XX-	_
Green Bar Area	Green Bar Tenderfoot	1st Year	choose morning or afternoon		24		-x <u>x</u> -		4	-XX-	
HA Building	Cycling	3rd Year	complete 1,2,3,4,5,6 partials 7		18		_	XX-		-XX-	
HA Building	Music	1st Year	complete at camp		15		_	xx-	_	-XX-	_
Handicraft	Basketry/Leatherwork/Woodcarving	1st Year	complete at camp	\$34.00	15					-XX-	
Handicraft	Basketry	1st Year	complete at camp	\$17.00	20	->	(-	-X-			
Handicraft	Leatherwork	1st Year	complete at camp	\$11.00	20					-X-	
Handicraft	Leatherwork/Woodcarving	1st Year	complete at camp	\$17.00	15	->	(-	-X-		-x-	-
Handicraft	Sculpture and Inventing	2nd Year	complete at camp		10		-x-	_		-x-	-
Handicraft	Space Exploration	2nd year	complete at camp	\$12.00	20		-x-	-X-		-xx-	-
Handicraft	Woodcarving	1st Year		\$6.00	16		-x-				
OA Lodge	Indian Lore	1st Year	complete at camp		12			-X-		-X-	
Skilled Trades Center	American Business and American Labor	3rd year	Pencil and Paper		15		-xx-				
Skilled Trades Center	Architecture	3rd year	Prerequisites 1 a Bring to camp/ Pencil and paper	\$15.00	8					-x-	
Skilled Trades Center	Automotive Maintenance	14 and older	Work Clothing / Closed toed Shoes	\$15.00	8			·xx-		-XX-	
Skilled Trades Center	Electricity	2nd Year	1, 3, 4, 5, 6, 7, 8, 9b, 10, 11(any)	\$15.00	10	-)	(-				
Skilled Trades Center	Home Repair	3rd year	Work Clothes, Closed toed shoes	\$30.00	6					-XX-	
Skilled Trades Center	Painting	2nd year	Work Clothing and Closed Toed shoes	\$15.00	8		-X				
Skilled Trades Center	Plumbing	2nd Year	Work Clothing and Closed Toed Shoes	\$15.00	10			-x-			
Skilled Trades Center	Welding	4th year	Work Clothes, Long sleeves, closed toed shoes	\$40.00	6		-xx-			-XX-	
SS-Archery Range	Archery	2nd year	complete at camp	\$15.00	16		-xx-			-XX-	
SS-Parnell Range	Cowboy Action Shooting	16 and older	not a merit badge	\$25.00	6		-	XX-		-XX-	
SS-Parnell Range	Marksmanship Rifle Program - Prone	3rd year	Must have earned the Rifle MB.	\$30.00	8		-x-				
SS-Parnell Range	Marksmanship Rifle Program - Benchrest	3rd year	Must have earned the Rifle MB.	\$30.00	8			-X-			
SS-Parnell Range	Marksmanship Rifle Program - 3 Position	3rd year	Must have earned the Rifle MB.	\$30.00	8					-XX-	
SS-Rifle Range	Rifle Shooting	2nd Year	complete at camp	\$25.00	16		-XX-			-XX-	
SS-Shotgun Range	Shotgun Shooting	3rd Year	complete at camp	\$30.00	10		-	xx-		-XX-	
STEM Center	Animation	2nd Year	1, 2, 3, 4b, 5	\$15.00	10	->	(-	-x-			
STEM Center	Chemistry	2nd Year	1, 2, 3, 4, 5, 6, 7b	\$15.00	10		-xx-			-xx-	
STEM Center	Drafting	2nd Year	1, 2 (any), 3, 4, 5 6b	\$15.00	10					-XX-	
STEM Center	Electronics	2nd Year	1, 2,3, 4, 5,6	\$15.00	10		-xx-				
STEM Center	Engineering	2nd Year	1, 2, 3, 4, 5 (any), 6 (a, b, c or e), 7, 8, 9	\$15.00	10					-xx-	
STEM Center	Nuclear Science	2nd Year	1, 2, 3b, 4 (a and b) 5a, 6, 7, 8	\$15.00	10			-x-			
STEM Center	Programming	2nd Year	• • • • •	\$15.00	10		-	xx-			
STEM Center	Radio	2nd Year		\$15.00	10			-X-			
STEM Center	Robotics	2nd Year	1, 2, 3, 4, 5, 6, 7	\$15.00	10		-xx-			-xx-	